

# Overlapping Rules and Logic Variables in Functional Logic Programs

Michael Hanus

Christian-Albrechts-Universität Kiel

(joint work with Sergio Antoy, Portland State University)

# FUNCTIONAL LOGIC LANGUAGES

Approach to amalgamate ideas of declarative programming

- efficient execution principles of functional languages (determinism, laziness)
- flexibility of logic languages (constraints, built-in search)
- avoid non-declarative features of Prolog (arithmetic, I/O, cut)
- combine best of both worlds in a single model (higher-order functions, declarative I/O, concurrent constraints)
- Advantages:
  - optimal evaluation strategies [JACM'00, ALP'97]
  - new design patterns [FLOPS'02]
  - better abstractions for application programming (GUI programming [PADL'00], web programming [PADL'01, PPDP'06])



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Minimal kernel language for FLP?



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[]      ++ ys = ys  
(x:xs) ++ ys = x : xs ++ ys
```



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+ logic variables (expressive power)

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$(x:xs) ++ ys = x : xs ++ ys$

$\text{last } xs \mid ys ++ [x] =:= xs = x \quad \text{where } x, ys \text{ free}$



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+ overlapping rules (demand-driven search)

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insert e []      = [e]
insert e (x:xs) = e : x : xs          -- overlapping
insert e (x:xs) = x : insert e xs    -- rules
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perm []         = []
perm (x:xs)     = insert x (perm xs)
perm [1,2,3]    ~> [1,2,3] | [1,3,2] | [2,1,3] | ...
```

= functional logic languages

Main result of this paper: **only one of these extensions is sufficient!**



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**Datatypes** ( $\approx$  admissible values): enumerate all data constructors

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data Bool      =  True   |  False
data Nat       =  0      |  S Nat
data List      =  []     |  Nat : List
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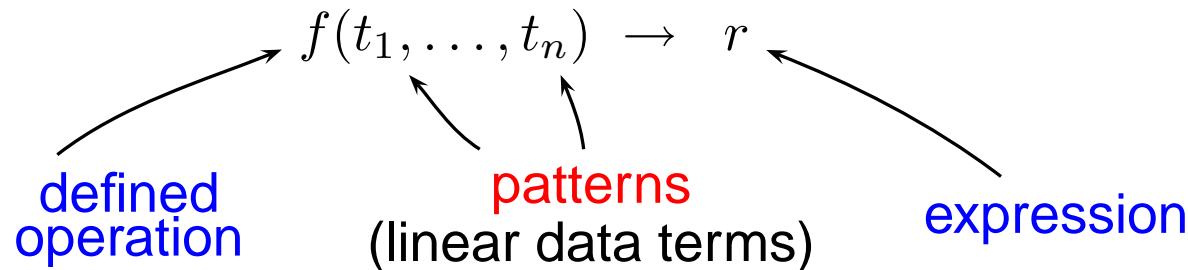
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data Nat       = 0    | S Nat  
data List      = []   | Nat : List
```

**Rewrite rules**: define operations on values



```
add(0,y)      → y  
add(S(x),y)  → S(add(x,y))
```

```
positive(0)   → False  
positive(S(x)) → True
```

**Extra variable**: rule variable not occurring in left-hand side



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- no overlapping left-hand sides in rules
- operations inductively defined on datatypes

 $\text{leq}(0, x)$  $\rightarrow \text{True}$  $\text{cond}(\text{True}, x) \rightarrow x$  $\text{leq}(S(x), 0)$  $\rightarrow \text{False}$  $\text{leq}(S(x), S(y)) \rightarrow \text{leq}(x, y)$  $\text{seven} \rightarrow S(S(S(S(S(S(0))))))$ 

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**OIS**: overlapping inductively sequential TRS:

allow rules with multiple right-hand sides:  $l \rightarrow r_1 ? \dots ? r_k$

$\text{parent}(x) \rightarrow \text{mother}(x) ? \text{father}(x)$



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Main result: OIS with rewriting  $\iff$  ISX with narrowing



# EVALUATION: REWRITING VS. NARROWING

Functional evaluation: (lazy) rewriting

$\text{add}(\text{S}(0), \text{S}(0)) \rightarrow \text{S}(\text{add}(0, \text{S}(0))) \rightarrow \text{S}(\text{S}(0))$



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Functional logic evaluation: narrowing: guess values + rewriting

$$\text{add}(x, \text{S}(0)) =:= \text{S}(\text{S}(\text{S}(0))) \rightsquigarrow \{x \mapsto \text{S}(\text{S}(0))\}$$



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Needed narrowing: demand-driven variable instantiation and rewriting

$$\text{leq}(x, \text{add}(0, \text{S}(0))) \rightsquigarrow_{\{x \mapsto 0\}} \text{True}$$

Sound, complete, optimal evaluation strategy [JACM'00]



## ELIMINATING OVERLAPPING RULES

Transformation *OE*: OIS $\rightarrow$ ISX:

Replace overlapping rule  $f(\overline{t_n}) \rightarrow r_1 ? \dots ? r_k$  by:

$f(\overline{t_n}) \rightarrow f'(y, \overline{x_l})$  (where  $\text{Var}(\overline{t_n}) = \{x_1, \dots, x_l\}$ ,  $y$  fresh,  $f'$  new)

$f'(I_1, \overline{x_l}) \rightarrow r_1$

$\vdots$

$f'(I_k, \overline{x_l}) \rightarrow r_k$

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Example:  $\text{parent}(x) \rightarrow \text{mother}(x) ? \text{father}(x)$

*OE*  $\mapsto$  data Iparent = I0 | I1

$\text{parent}(x) \rightarrow \text{parent}'(y, x)$

$\text{parent}'(\text{I0}, x) \rightarrow \text{mother}(x)$

$\text{parent}'(\text{I1}, x) \rightarrow \text{father}(x)$



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Correctness w.r.t. results computed by needed narrowing:

**Theorem:**  $\mathcal{R} \in \text{OIS}$ ,  $\mathcal{R}' = OE(\mathcal{R})$ ,  $t, s$  terms of  $\mathcal{R}$ :

**Soundness:**  $t \xrightarrow{\text{NN}^*}_{\sigma'} s$  w.r.t.  $\mathcal{R}' \Rightarrow \exists t \xrightarrow{\text{NN}^*}_{\sigma} s$  w.r.t.  $\mathcal{R}$  with  $\sigma =_{\text{Var}(t)} \sigma'$

**Completeness:**  $t \xrightarrow{\text{NN}^*}_{\sigma} s$  w.r.t.  $\mathcal{R} \Rightarrow \exists t \xrightarrow{\text{NN}^*}_{\sigma'} s$  w.r.t.  $\mathcal{R}'$  with  $\sigma =_{\text{Var}(t)} \sigma'$



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$\Rightarrow$  Implementations need not implement overlapping rules  
(done in several implementations but without formal justification)



# ELIMINATING LOGIC VARIABLES

Transformation  $XE$ : ISX $\rightarrow$ OIS $^-$   
(extra variable elimination)

OIS $^-$ : overlapping inductively sequential *without extra variables*

Evaluation in OIS $^-$ : rewriting (not narrowing)

Thus: programs transformed by XE  
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Basic idea of  $XE$ : replace extra variables in rules by value generators



## VALUE GENERATORS

$S$ : sort defined by datatype declaration

```
data  $S = C_1\ t_{11}\ \dots\ t_{1a_1} \mid \dots \mid C_n\ t_{n1}\ \dots\ t_{na_n}$ 
```

Value generator operation  $\text{instOf } S$  defined by (overlapping) rules

```
 $\text{instOf } S \rightarrow C_1(\text{instOf } t_{11}, \dots, \text{instOf } t_{1a_1})$   
? ...  
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**Example:** `data TreeNat = Leaf | Branch Nat TreeNat TreeNat`

```
 $\text{instOf } \text{TreeNat} \rightarrow \text{Leaf}$   
?  $\text{Branch}(\text{instOf } \text{Nat}, \text{instOf } \text{TreeNat}, \text{instOf } \text{TreeNat})$   
 $\text{instOf } \text{TreeNat} \rightarrow 0 \ ? \ S(\text{instOf } \text{Nat})$ 
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data S = C1 t11 ... t1a1 | ... | Cn tn1 ... tnan
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**Example:** data TreeNat = Leaf | Branch Nat TreeNat TreeNat

```
instOfTreeNat → Leaf  
? Branch(instOfNat, instOfTreeNat, instOfTreeNat)  
instOfTreeNat → 0 ? S(instOfNat)
```

**Lemma:**  $\forall$  ground constructor terms  $t$  of sort  $S$ :  $\text{instOf } S \xrightarrow{*} t$



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Lemma (Completeness of  $XE$ ):  $t \xrightarrow{*} u$  w.r.t.  $\mathcal{R} \Rightarrow XE(t) \xrightarrow{*} v$  w.r.t.  $XE(\mathcal{R})$  ( $v$ : ground constructor instance of  $u$ )



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$XE$  is not sound:

even  $\rightarrow$  add(instOfNat, instOfNat)  $\xrightarrow{+}$  add(0, S(0))  $\rightarrow$  S(0)



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Solution: identical reductions for extra variable generators



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**Admissible derivation:** apply to occurrences of `instOf` (originating from same extra variable) identical reduction steps



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**Admissible derivation:** apply to occurrences of `inst0f` (originating from same extra variable) identical reduction steps

Implementation: **use let bindings** available in many languages

**Example:** `even → add(x,x)`

*XEP*  $\mapsto$  `even → let x = inst0fNat in add(x,x)`



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**Theorem:** transformation *XEP* is sound and complete



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Initial goals with logic variables:  $t$  with  $\text{Var}(t) = \{x_1, \dots, x_n\}$

~ start computation with initial term  $(t, x_1, \dots, x_n)$ :

Result  $(e, b_1, \dots, b_n)$ :

$e \approx$  computed value

$b_1, \dots, b_n \approx$  computed answer



# CONCLUSIONS

## Two transformations on functional logic programs:

1. eliminate overlapping rules by extra variables
  - any functional logic program can be mapped into ISX
  - ISX ≈ core language for functional logic programming
  - practice: ISX already used as core in some implementations
2. eliminate extra variables by new operations (overlapping rules)
  - correctness requires admissible derivations
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## Results useful for

- better understanding of functional logic programming features
- simpler core languages (support overlapping rules *or* extra variables)
- simpler implementations
- simplify tool support (e.g., current tracers, profilers, slicers, partial evaluators:  
core language with overlapping rules *and* extra variables)
- better understanding of the role of logic variables

